

# Procreate Syllabus

Spring 2022

Instructor: Maddy Mosiniak

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Wednesdays 5:00 pm - 6:00 pm, Zoom

Zoom link:

<https://osu.zoom.us/j/8436739416?pwd=NFo0REN2SGdySDF3U3VEc1RmaFBNZz09>



## Description

To learn how to use the Procreate app by exploring its powerful, versatile features that are great for creating graphics, digital paintings, and animations.

## Expectations and Goals

By the end of this course, students will have a working knowledge of understanding of Procreate, along with the ability to create their own digital artworks for personal and professional use.

## Homework, Attendance, and Points

There will be homework assigned each week, due by the beginning of the next class. Assignments will be turned in through carmen. Each assignment is worth 10 points. The final project will be due on the last class, worth 20 points (5 assignments + 1 final project = 70 points). Attendance per class is worth 5 points ( 35 total points).

**Attendance is mandatory for all fourteen weeks. Please send an email in advance if you are not able to make it to a class.** A total of 105 possible points are available within the project group, but note that this does not translate to 115 MMC participation points.

## Course Materials

**Procreate** - one-time purchase for \$9.99 in the App Store. I think it is highly beneficial to own for beginning to professional digital artists and designers. If you do not think you will use it after this project group, then sit in on our first meeting without purchasing the app, and if you like it enough, go ahead and purchase it and continue attending meetings. If you do not wish to purchase the app, then you can leave the group. If you need extra help, here is the handbook for Procreate:

<https://procreate.art/handbook/5.1>.

**iPad** - there is no android or desktop version of Procreate available for use

Week	Topic	Homework
<b>Week 1</b>	Layout, settings, photos, painting tools, layers	Referenced drawing
<b>Week 2</b>	Brushes, color, advanced features	Painting with a palette
<b>Week 3</b>	Actions, advanced features continued	Graphic from a grid
<b>Week 4</b>	Adjustments, selections, transform	Photo manipulation
<b>Week 5</b>	Animation assist, animation demo	Ball animation
<b>Week 6</b>	Illustration demo	Final project
<b>Week 7</b>	Final project sharing	